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Modern Warfare MOCs usually fall into the following categories: Land Vehicles, Troops, Buildings, Roads, Aerial Vehicles

Time Period: Futuristic/ Alternative Apocalypse

Military Forces: US Army Rangers, Russian Spetsnaz Soldiers

Vehicles:

Humvees, Tanks, BTR's, other Military themes.

Color Scheme should be Tan and Gray for Rangers. Black, and Red for Spetsnaz.

Standard Troop Outfitting: RANGER STANDARDS



Headgear: 1. Brickforge Military Helmets (Brown)





2. Lego Aviator Helmets (Brown)

3. Brickarms M1 Helmets (Olive Drab)



Torso:

1. Dino Attack Torsos



2. Kashyyyk Torso.



Legs:

1. Dark Tan legs w/weapon holster



Arms:

1. Dark Tan



Hands:

1. Gray/Dark Bluish Gray



Head: Any YELLOW heads.
Balaclavas are preferable.



SPETSNAZ STANDARDS

Headgear:



1. Aviator Helmets (Black)

2. Tiny Tactical Helmets

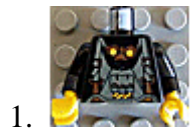


3. Lego Knit Cap



2. Gasmasks (Tiny Tactical) or Custom Gasmask

Torsos:



1. (NOTE: This torso should be used with FLESHIE hands)



2.



3.



4. Also, vests are acceptable, but only in Black. And they must be worn backwards to give the appearance of a Flak Jacket.

Legs:



1.

Plain, or with custom painted camouflage.

Arms: Red or Black



Hands:



1. Dark Bluish Gray/Fleshie

Heads: Any FLESHIE heads.

Buildings:

All Buildings have to fit a certain standard when it comes to color. Buildings in realistic colors such as tan, black, gray, or other natural colors. No bright oranges, greens, blues, pinks, ECT. Destruction of most buildings is also mandatory (Large sections destroyed,

caved in, fire, perhaps even crashed satellites.) This has to look like a city, so lots of Cafés, Grocery Stores, Office Buildings, and Gas Stations.

Lego sets such as:

The Grand Emporium

<http://shop.lego.com/ByTheme/Product.aspx?p=10211&cn=245&d=100>

The Fire Brigade

<http://shop.lego.com/ByTheme/Product.aspx?p=10197&cn=245&d=100>

The Green Grocer

<http://shop.lego.com/product/?p=10185&LangId=2057&ShipTo=US>

And other similar models are acceptable. However they must be modified as previously mentioned.

Weapon Standards

Brickarms are a preferred weapon choice.

Here is a more specific list.

Spetsnaz:



AK47
Combat SMG



Tactical PDW



HCSR (High Caliber Sniper Rifle) AKA Barret 50. Cal



Mini-UZI

Precision Sniper Rifle (PSG1)



Assault Carbine (G36)



Time Bomb



Combat Shotgun



M1911 Sidearm.



Rangers:
M4 Carbine



Combat Shotgun



MGL



Combat LMG



M23 Sidearm.



44. Magnum Sidearm.



Minigun (Preferably used as a turret, mounted on BTR's, or helicopters.)



AC8



M203 Grenade launcher (Shown above) ^
HCSR (High Caliber Sniper Rifle) AKA Barret 50. Cal



Buildable BrickArms AmmoChain



Precision Sniper Rifle (PSG1)



Assault Carbine (G36)



Combat SMG (MP5)



M1911 Sidearm.



Aerial Vehicles:

Helicopters, Planes, AC130's, etc...

Military should be Gray, Dark Gray.

Commercial can be most (Non-Neon) colors. No crazy combinations.

EMP detonation caused all electronics to fail. Therefore the Air vehicles should be

A: Grounded

B: Crashed

C: Spiraling out of Control (Naturally this is the neatest option)

Road Standards

The road standard is very simple, any of the Official Lego Road Baseplates are approved.
Here is an example.

